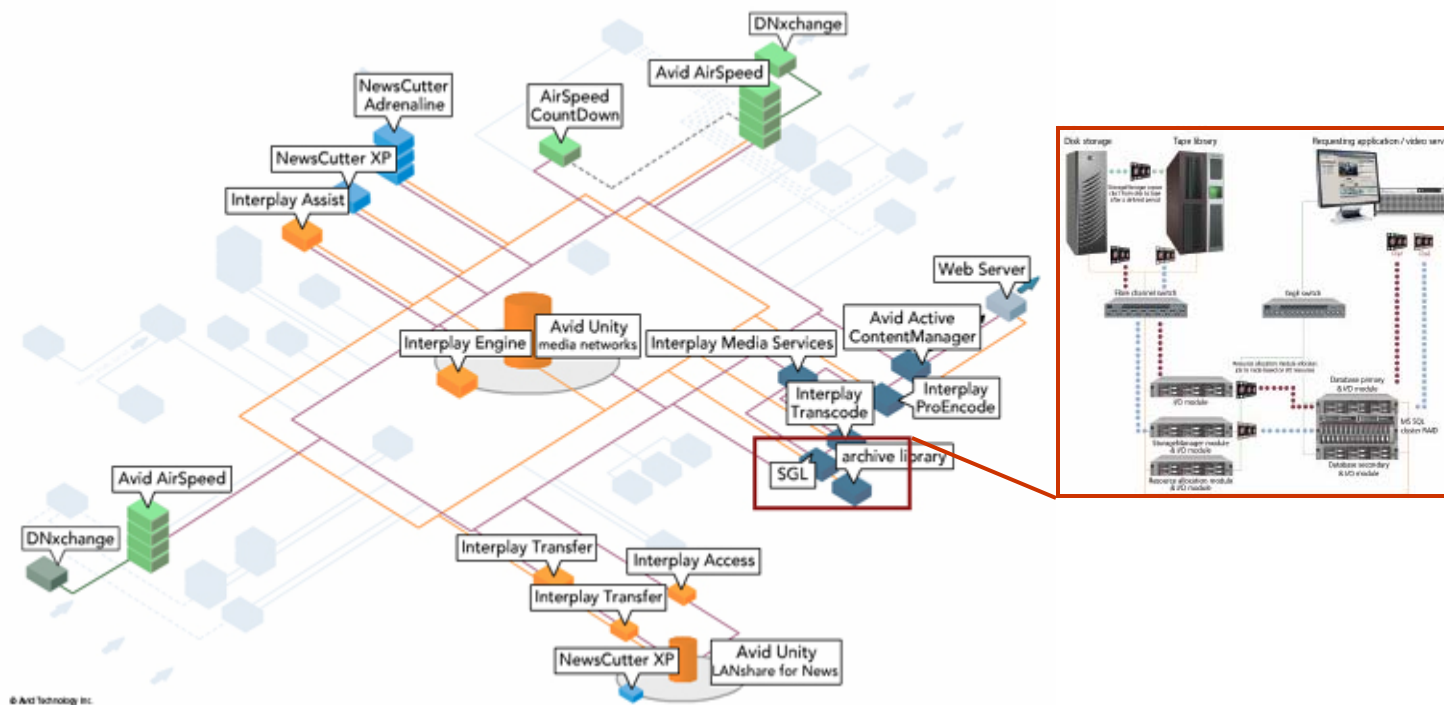


FlashNet/AIP



Avid Interplay Archiving

In 2004 SGL and Avid announced a unique alliance. In conjunction with StorageTek, this alliance provided the Avid Archive® solution, the most complete end-to-end archiving solution for Avid users. The close integration between SGL FlashNet and Avid has now taken a major step forward with the announcement of the world's first nonlinear digital workflow engine, Avid Interplay, and its archive and storage management component, Avid Interplay Archive®. Interplay Archive is the result of intensive co-development by SGL and Avid engineers to produce the most complete and truly integrated archive solution for Avid users.



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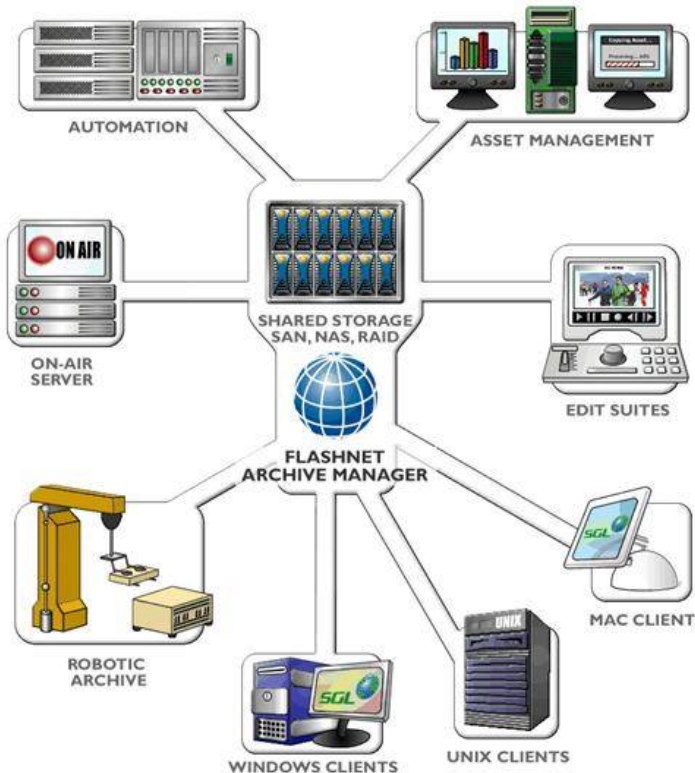
SGL FlashNet, Driving Avid Interplay Archive

SGL FlashNet provides the engine which drives Avid Interplay Archive. FlashNet is built around a clustered architecture, which allows virtually-infinite scalability of the archive, providing Avid users with an integrated archive regardless of size, from the smallest call-letter stations to the largest network operation. FlashNet comprises three base modules, which can be run on a single server to provide cost-efficient archive operations in a compact installation, or can be installed across multiple nodes to form a cluster that provides automatic failover and high levels of I/O (input/output). As data throughput requirements increase, further nodes can be 'bolted on' to increase data transfer rates into and out of the archive. FlashNet's clustered architecture also provides unrivalled levels of resilience. The central SQL database constantly monitors every node in the cluster; in the event that a node fails, its duties are automatically taken over by other cluster members, without interruption to archive operations and without requirement for manual intervention.

FlashNet/AIP



content archive & storage management
for media & entertainment



Retrieve from the archive database

Use the results of a search to select a clip to restore, or simply use the tree view to locate the clip you want to restore.

Archive and restore from Avid editing applications

A menu command embedded in the Avid Media Composer, NewsCutter, Instinct and Symphony Nitris system interfaces makes it easy to send clips to archive, and to retrieve media from archive without leaving the editing application.

Avid Interplay Archive - Key features

Archive clips directly from Avid Interplay Access

Send a clip to the selected archive destination directly from the Avid interplay Access window, or drag-and-drop into an Auto Archive folder.

No clip duplication

Interplay Archive prevents duplication of material in the archive, if a clip exists in the archive, there's no need to re-archive, e.g. if the same clip is included in a different sequence.

Low-resolution browsing of archived media

When the sequence is archived, high-resolution media can be deleted from online storage, while the low-resolution material remains available for real-time browsing and playing.

Search the archive database

Easily search for a clip in the archive database using the Search tab in the Avid Interplay Access window, or simply use the tree view to locate the clip you want to restore.

Save time and disk space with Partial Restore

Restore just the necessary portions of a large master clip or finished sequence with the Partial Restore feature. Instead of restoring an entire master clip associated with a single subclip, Partial Restore makes it possible to restore only the media that makes up the subclip - without duplicating material already Online.

Archive automatically with the Auto Archive folder

Simply drag a clip or sequence to the Auto Archive folder and the system triggers the Avid Interplay Archive to automatically archive the file.

Avid Interplay Archive undergoes rigorous testing at all stages of development. SGL test every release of FlashNet with the latest versions of Avid Interplay. Avid Interplay Archive is available as part of the Avid Interplay nonlinear workflow engine from Avid sales offices worldwide.



Avid
Interplay® Archive